Automation

The word 'Automation' is derived from greek words "Auto"(self) and "Matos" (moving). Automation therefore is the mechanism for systems that "move by itself". However, apart from this original sense of the word, automated systems also achieve significantly superior performance than what is possible with manual systems, in terms of power, precision and speed of operation.

Definition: Automation is a set of technologies that results in operation of machines and systems without significant human intervention and achieves performance superior to manual operation.

Control

Definition: Control is a set of technologies that achieves desired patterns of variations of operational parameters and sequences for machines and systems by providing the input signals necessary.

Note:

Automation Systems may include Control Systems but the reverse is not true. Control Systems may be parts of Automation Systems.

The main function of control systems is to ensure that outputs follow the set points. However, Automation Systems may have much more functionality, such as computing set points for control systems, monitoring system performance, plant startup or shutdown, job and equipment scheduling etc.

Role of automation in industry

Manufacturing processes, basically, produce finished product from raw/unfinished material using energy, manpower and equipment and infrastructure. Since an industry is essentially a "systematic economic activity", the fundamental objective of any industry is to make profit.

Roughly speaking, Profit = (Price/unit – Cost/unit) x Production Volume

So, profit can be maximised by producing good quality products, which may sell at higher price, in larger volumes with less production cost and time. Figure shows the major parameters that affect the cost/unt of a mass-manufactured industrial product.

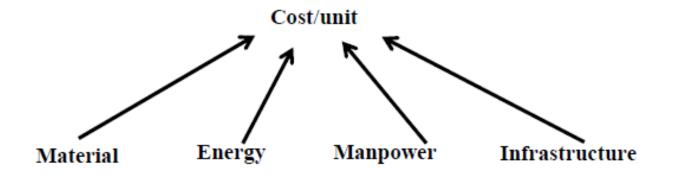
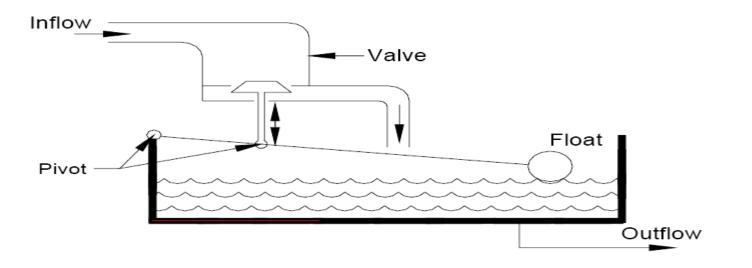
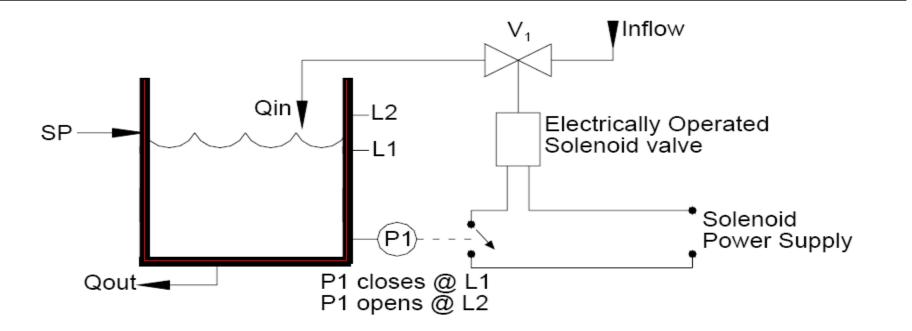


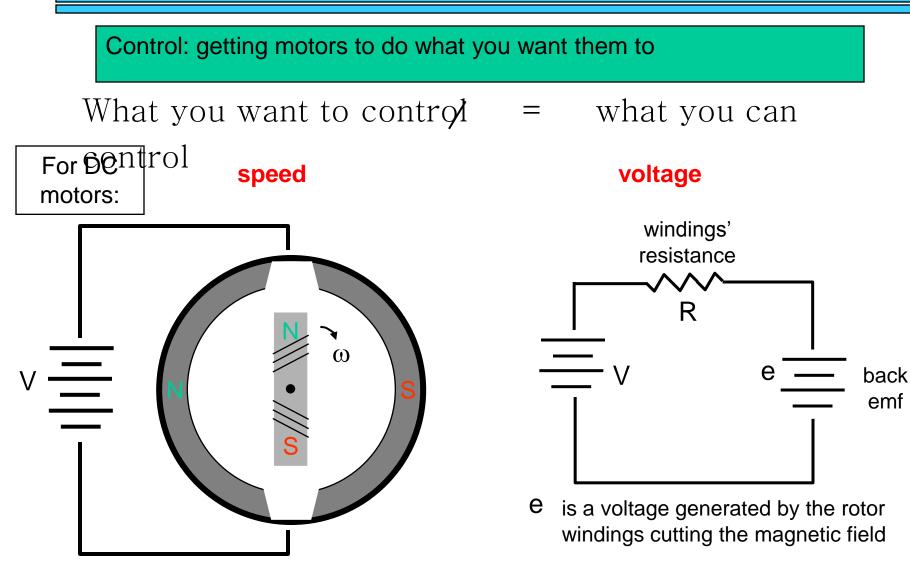
Fig. 1.2 The Components of per unit Manufacturing Cost

Simple ON/OFF Control System





Control



emf: electromagnetic force

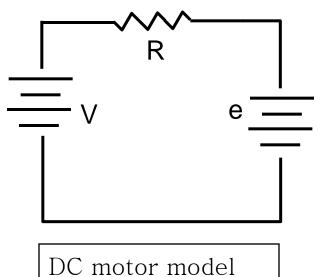
Controlling speed with

VIIIage

- The back emf depends only on the motor speed.
- The motor's torque depends only on the current, I.

$$\tau = k I$$

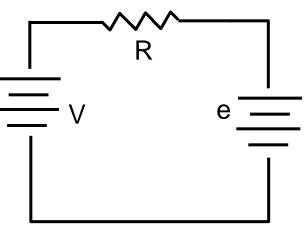
 $e = k_e \omega$



Controlling speed with

onase

- The back emf depends only on the motor speed.
- The motor's torque depends only on the currehstall.= V/R • Consider this circuit's V: V = IR + ecurrent when motor is stalled speed = 0torque = max

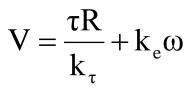


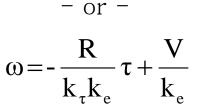
DC motor model

 $\tau = k_{\tau} I$

 $e = k_e \omega$

How is V related to ω ?





Speed is proportional to voltage.

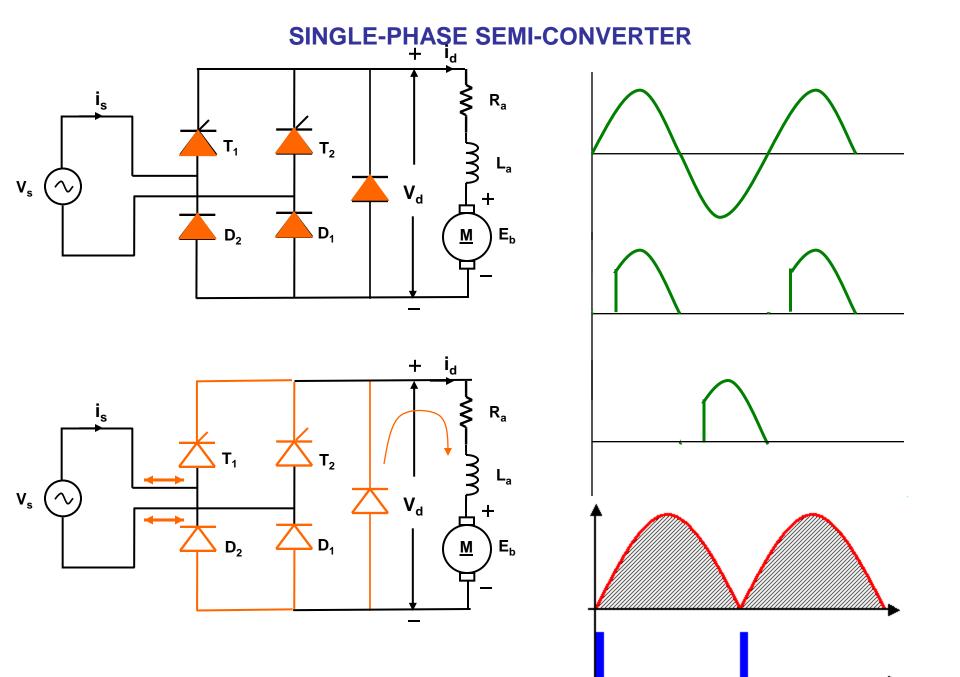
Back to control

Basic input / output relationship:

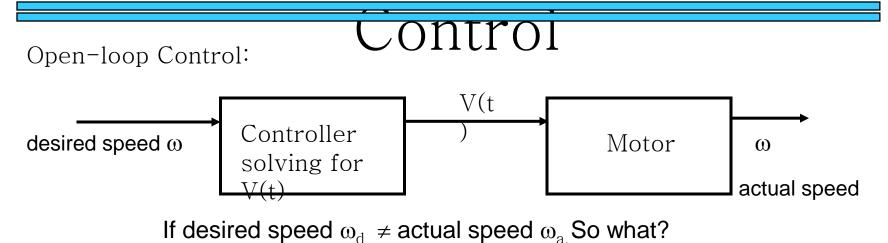
$$V = \frac{\tau R}{k_{\tau}} + k_{e}\omega$$

We can control the voltage applied V. We want a particular motor speed ω.

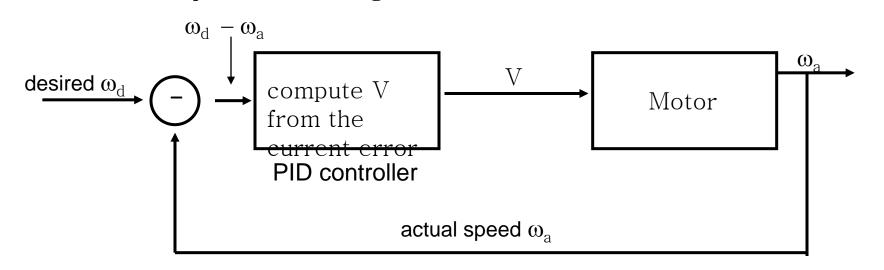
How to change the voltage?



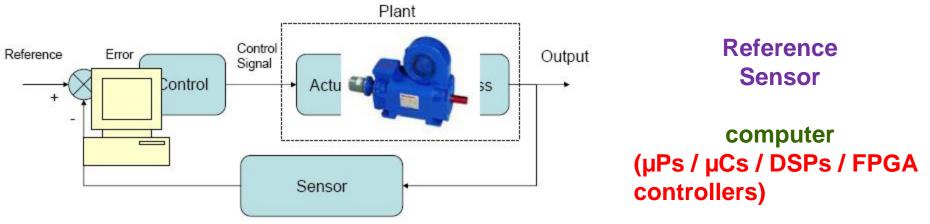
Open-loop vs. Close-loop



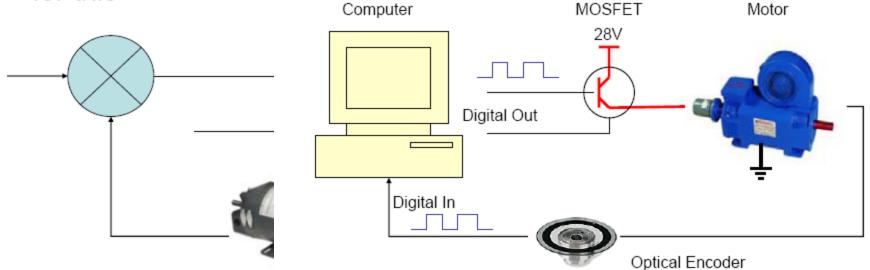
Closed-loop Control: using feedback



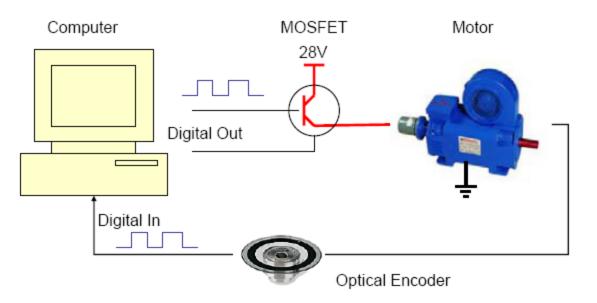
Speed control of dc motor



 In fact, we don't even need a computer for this

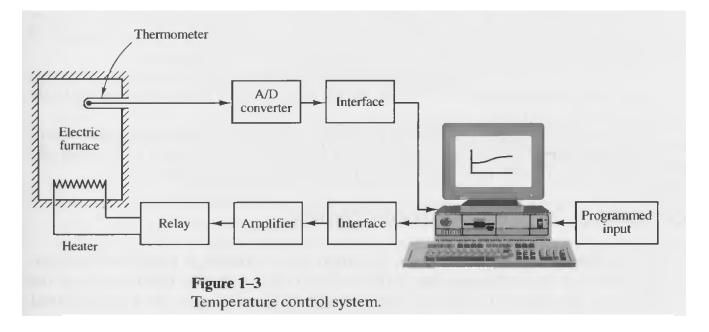


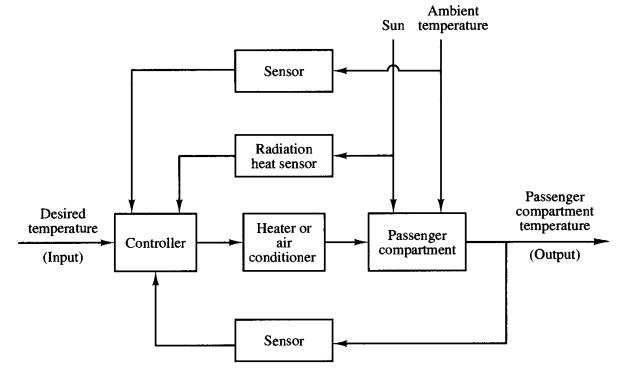
Speed control of dc motor



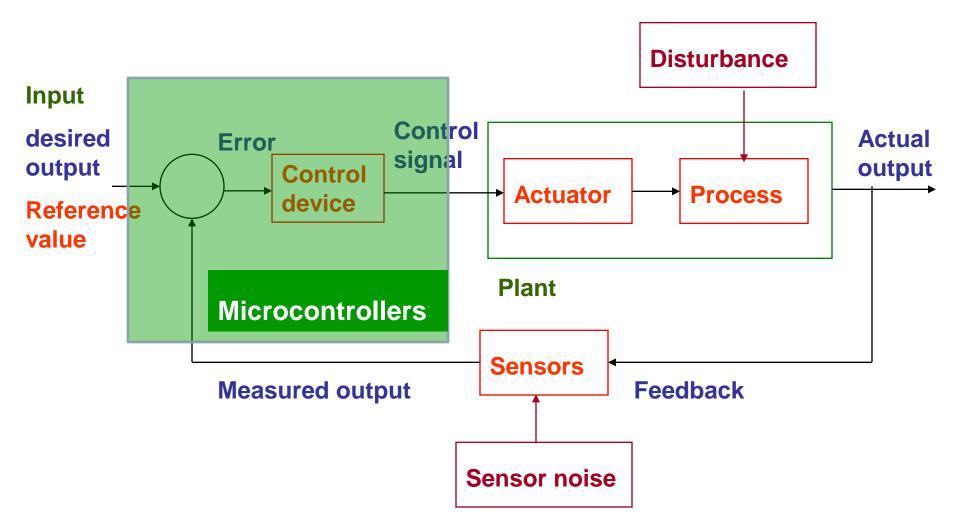
- Computer options will depend on the application
 - Size
 - Power requirements
 - Speed of motion
 - Complexity of control paths
 - IO requirements
- Options include
 - Microprocessor
 - General Purpose Processor
 - ASIC/FPGA

computer (µPs / µCs / DSPs / FPGA controllers)





A basic closed-loop control system



Block diagrams show relationship between components. They are helpful for visualizing system structure and the flow of information. In modern control systems, the connection between sensors and actuators is invariably made via a computer (μ Ps / μ Cs / DSPs / FPGA controllers)of some sort.



Algorithms is the real *heart* of control engineering i.e. the algorithms that connect the sensors to the actuators.

As a simple example from our everyday experience, consider the problem of playing tennis at top international level. One can readily accept that one needs good eye sight (sensors) and strong muscles (actuators) to play tennis at this level, but these attributes are not sufficient. Indeed eye-hand coordination (i.e. control) is also crucial to success.

Driving two wheelers

If you can measure it, you can control it.

The purpose of the controller is to provide a signal that will cause the process to be modified in Such a way as to keep the Set point(reference) and the Process Variable (actual output) Equal.

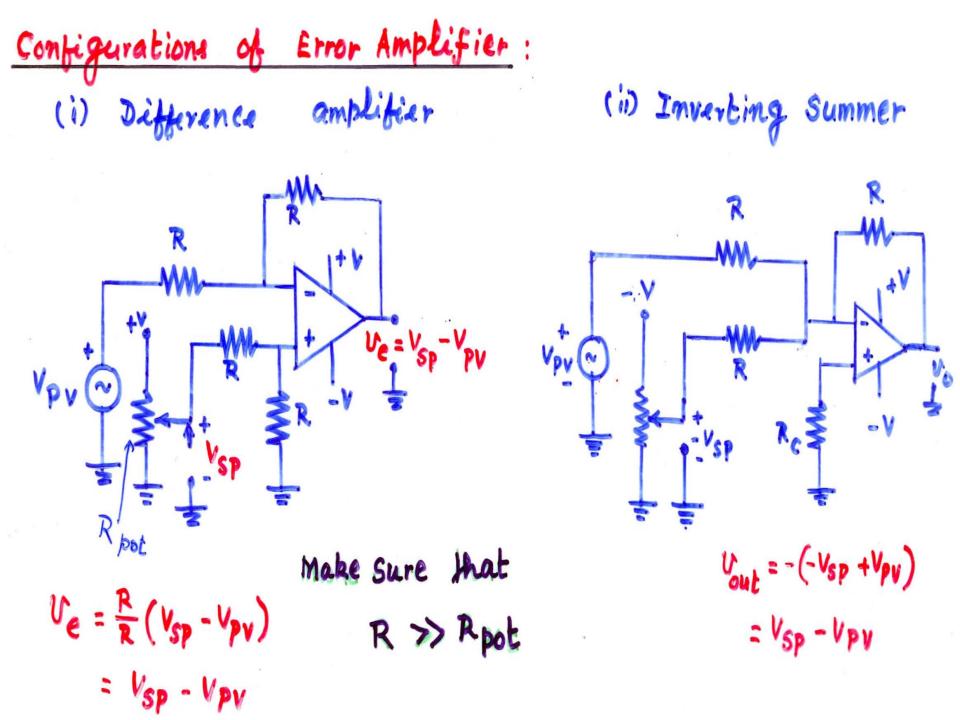
Any change in set point or the loads on the process Should cause a change in the controller's output to assure that the PV tracks the SP.

Types of Analog Controllers:

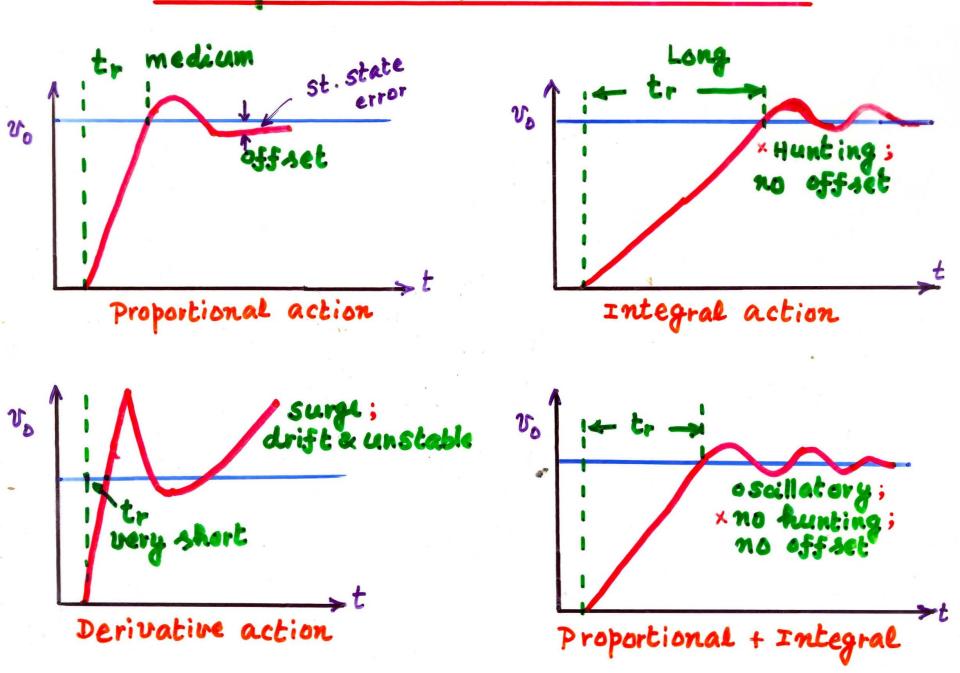
(i) Simple ON/OFF Controller - cycling or chatter

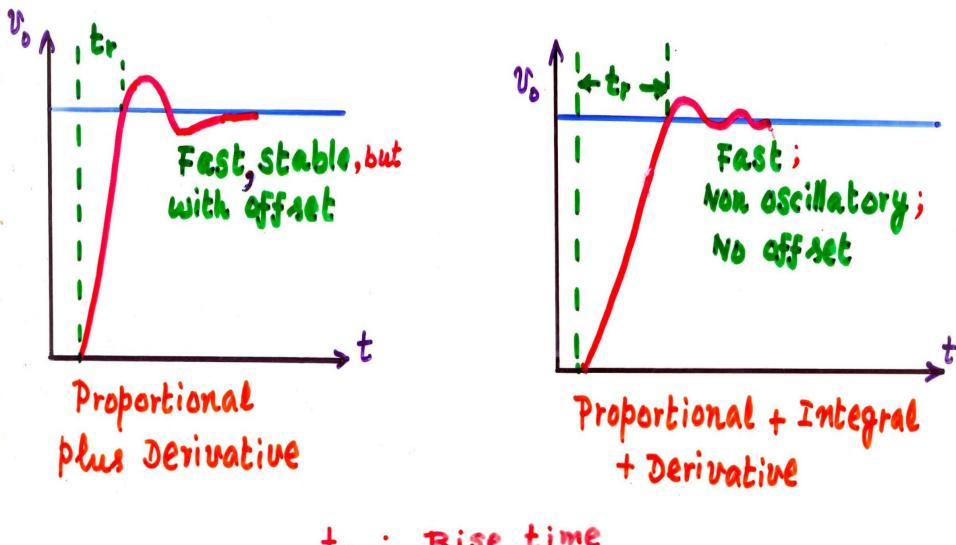
(ii) Proportional controller (iii) Proportional Integral controller
 (iv) PID controller (Sluggish Transient response)
 (good transient & steady state control)

The most important block in an analog controller is ERROR AMPLIFIER



Response of controllers





Rise time

ON/OFF CONTROLLERS :

The output of ON/OFF controller is either Fully on or Fully OFF. => actuator applies full power to the process or turns off the power completely. (eg): Home Heating thermostat. controller output d + AE ΔE Error

- (i) If the temp falls below SP, the controller turne on the furnace
- (ii) when the temp. has risen above the SP, the controller turns the furnace OFF. - will lead to chattering -
 - * Practical on/off controller will have a deadband to avoid chattering.

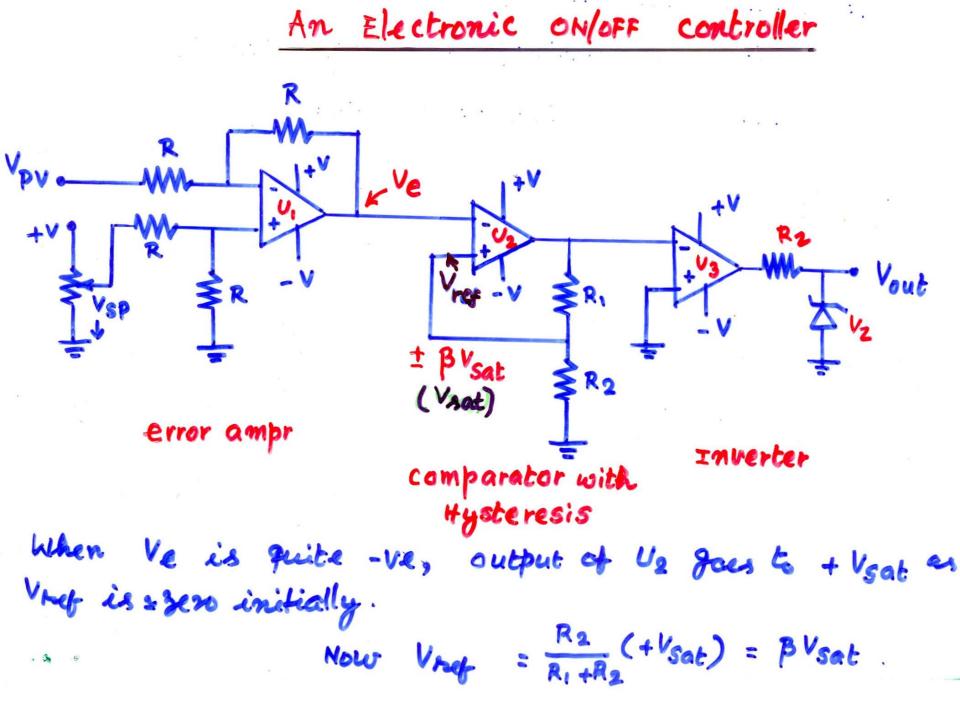
(i) when the error is a large -ve value, PV >>> SP
and the controller is OFF. (point a)
(ii) when the error has moved +ve (from a to c the b),
the controller of providences to 100%; continues as long as the error is +ve.
(iii) when the error becomes Zero (point f), the controller does not immediately turn off.

The controllers output will go off only after the error falls below a certain set -ve error at points g and b.

(iv) with such a dead band, the error can never be maintained at Zero.

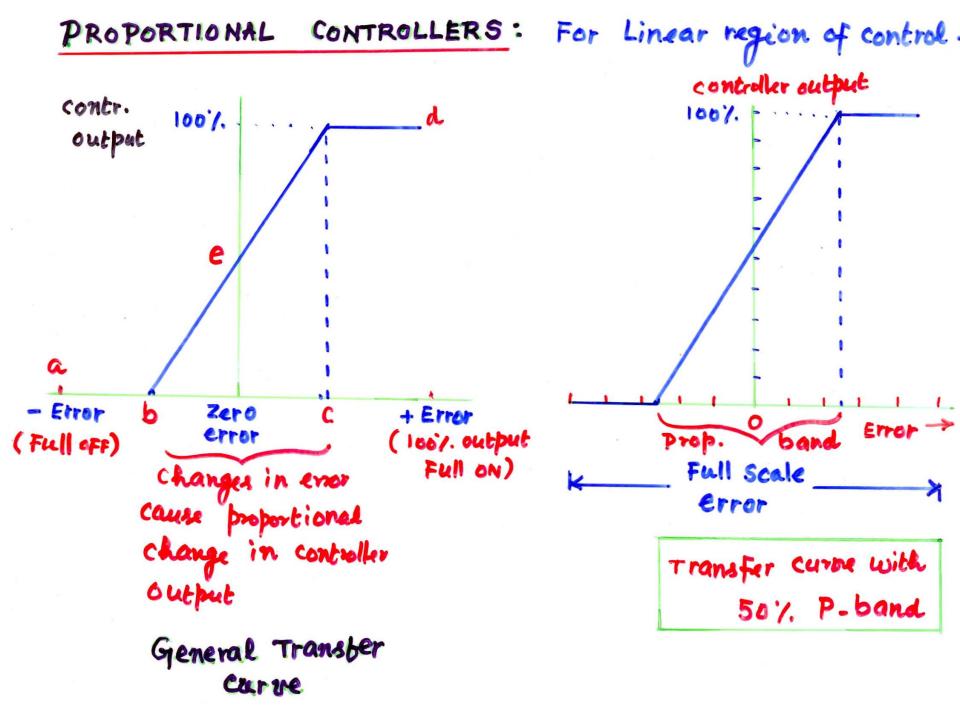
It will fluctuate between $\pm \Delta E$ as the controller cycles from full off to full on ,.... etc.

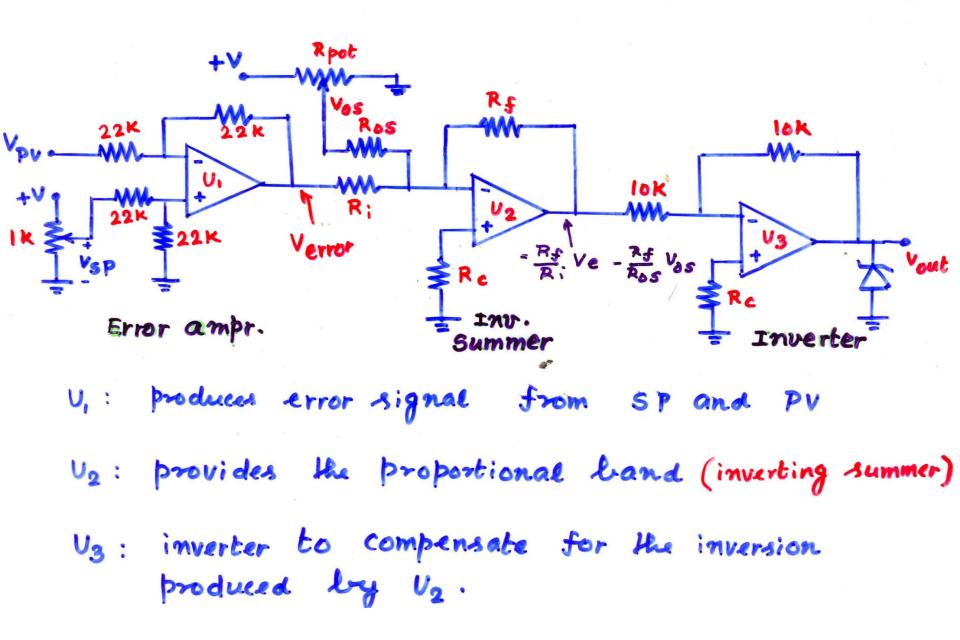
Wilhout the residual error: The controller has to make (dead band) rapid full range swings for small variations in PV. Such rapid swings will seriously damage the electromechanical actuators and other components. Ifence, a deadband is necessary to prevent this cycling.



AC - 4 only when he is more the than Bloat, U2 will switch to -ve saturation. Now Vrif = - B Vsat & the error must now become more -re than -BVsat before U2 will switch to a tre saturation again. So Up produces the deadband or hysteresis $\Delta E = \pm \beta V_{sat}$ opamp U3 inverts the Revels from U2 & the Bener at the output restricts vous to the max. specified controller output.

Note: The onfoff controller can be used in systems where we can tolerate some noticeable error (resident)





The circuit eqn. is :

$$V_{out} = -\left[-\left(\frac{R_f}{R_i}\right) V_{error} - \left(\frac{R_f}{R_{os}}\right) V_{os}\right]$$

= RF Verror + RF Vos Usually Rf = Ros, giving $\dot{X} \quad V_{out} = \frac{R_f}{R_i} V_{error} + V_{os} \Rightarrow When V_{error} = 0, V_{out} = V_{os}$ (point e in Fig.a)We can vary vos to set desired controller output for gero error. Often it is set to half of the controllers Full scale output.

The slope of the transfer curve is determined ACby the gain given to Verror by the inverting amplifier. i.e., $m = \frac{R_f}{R_i} = \frac{V_{out}(Fs)}{V_{band} \times V_{enor}(Fs)}$

Note: Jhe proportional controller shown in Fig. is INVERSE ACTING.

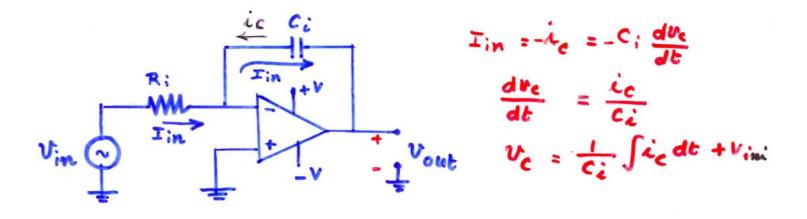
A rise in PV is inverted by U, (out of phase), back in phase at the output of U2 and inverted again (out of phase) by U3. This gives the error Vs output plot a tre slope. Jo convert this into direct-acting, simply omit

Ug in the Fig.

The output will now move in phase with PV. The error Vs output plot will be negative slope

Drawback of Proportional Controller: The error can't be eximinated completely. Jo reduce the error, the controller must raise its output. But to raise its output, the controller must have some error. This residual error can be reduced by increasing the gain of U2 but, too much gain will cause the system to oscillate!

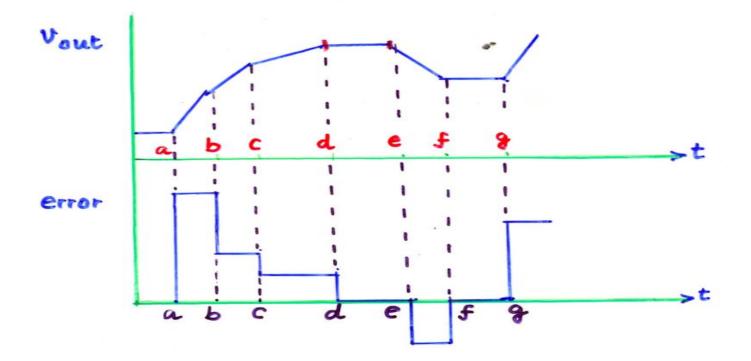
Integral Controller Jo eliminate the residual system error, the controllers response must be changed. In Proportional controller, the output was proportional to the system error. The integral controller has an output whose rate of change is proportional to the error. As long as there is any error, the output will continue to change & when the error becomes Bero, the controller holds the output which was necessary to produce no error.



Ve = - to SIm dt + Vini; Vini= initial charge on Ci $= -\frac{1}{C_i} \int \frac{v_{in}}{R_i} dt + V_{ini} = -\frac{1}{R_i C_i} \int v_{in} dt + V_{ini}$ i.e., Ve = KI (Vin dt + Vini Where $K_{I} = -\frac{1}{R:C_{i}}$ is the integration constant If Ve = Vout and Vin = Venor of the controller, then Vout = KI (Verror dt + Viniwhere

Vini = initial controller offset

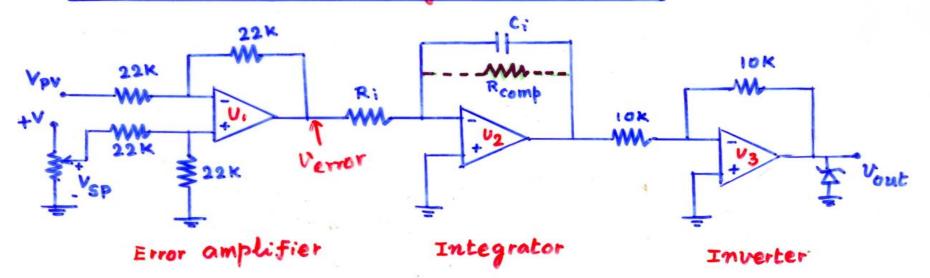
Differentiating the above eqn., we get d Vout = K_I Vener dt; <u>dvout</u> = K_I Vener which implies that the rate of Change of output of an integral controller is proportional to the error. i.e., Large error : repid change in vo Small error : slow change in vo



~

Large error between a & b causes Vo to change rapidly Decreases in error between b&d cause vo to change more slowly (but vo continues to rise) When the error goes to zero at d, the controllers output does not change but holds the output which dropped the error to zero. Negative error between e & f causes a -ve rate of change of Vo. i.e., the output falls





Need for Rcomp: without this, bias currents in some opamps are large enough to charge C; even with gene error woltage which will cause vout of U2 to saturate. Select Rcomp > 10 R; if U2 saturates with veror = 0 Ve = 0 ⇒ gero volt. on each side of R; ⇒ no current Hro' R;
i. C; can neither charge nor discharge ⇒ it should

hold ifs voltage.

However when we add Rcomp to keep bias currents from charging Ci, the capacitor can slowly discharge their Rcomp.

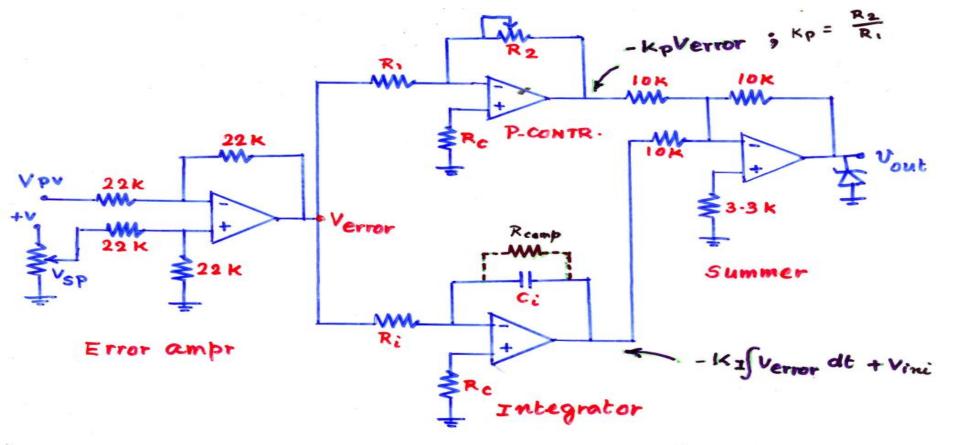
i.e., with zero error, Vout will slowly fall as Ci discharges thro Rcomp. .: A trade off is to be made. Choosing U2 as an opamp with very low bias currents is the only solution. A FET or CMOS opamp will not cause any noticeable change in Vout even without Rcomp.

PI Controller

It combines the good transient response from P-controller and steady state error elimination from I-controller.

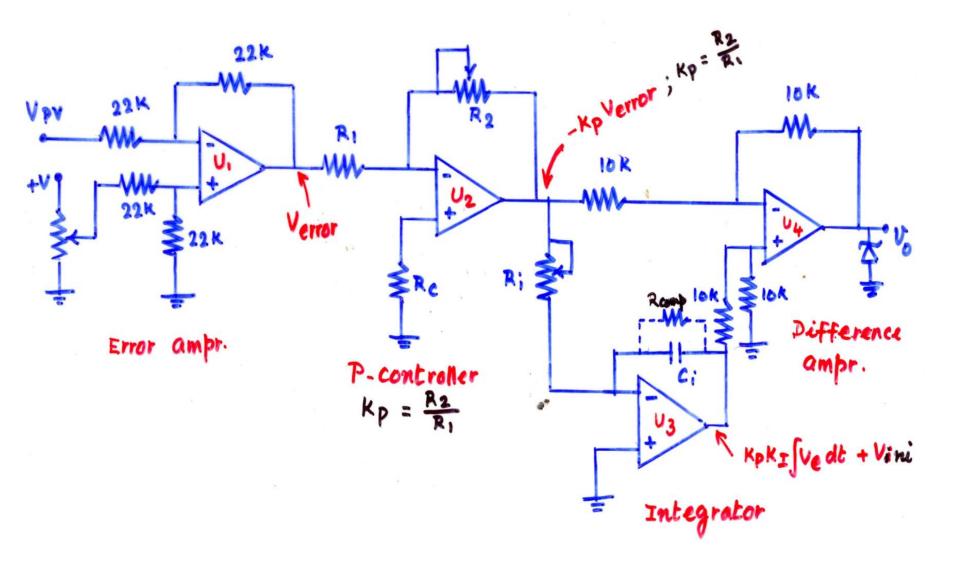
configurations:

- (i) Parallel PI controller
- (ii) Series PI Controller



 $V_{out} = K_p V_{error} + K_I \int V_{error} dt + V_{ini}$ Jaking Laplace Transform, $V_{out} = K_p V_{error} + \frac{K_I V_{error}}{3} = V_{error} \left[\frac{K_p + \frac{K_I}{3}}{3} \right]$ $Jhe T.F. of He cht. = V_{out} / V_{error} = K_p + \frac{K_I}{3}$ $= \frac{K_p A + K_I}{3} = \frac{A + (K_I / K_p)}{(1 / K_p) A}$ $i.e., \frac{V_{out}}{V_{error}} = \frac{A + (K_I / K_p)}{(1 / K_p) A}$

SERIES PI CONTROLLER



$$V_{out} = \frac{lok}{lok} \left[(k_p k_z \int V_e dt + V_{ini}) - (-k_p V_e) \right]$$

$$= k_p V_e + k_p k_z \int V_e dt + V_{ini}$$

Jaking Laplace Transform, we get

$$V_{out} = k_p V_e + \frac{k_p k_z}{3} V_e$$

$$\therefore J_{ke} T.F. = \frac{V_{out}}{V_e} = k_p + \frac{k_p k_z}{3} = \frac{k_p A + k_p k_z}{3}$$

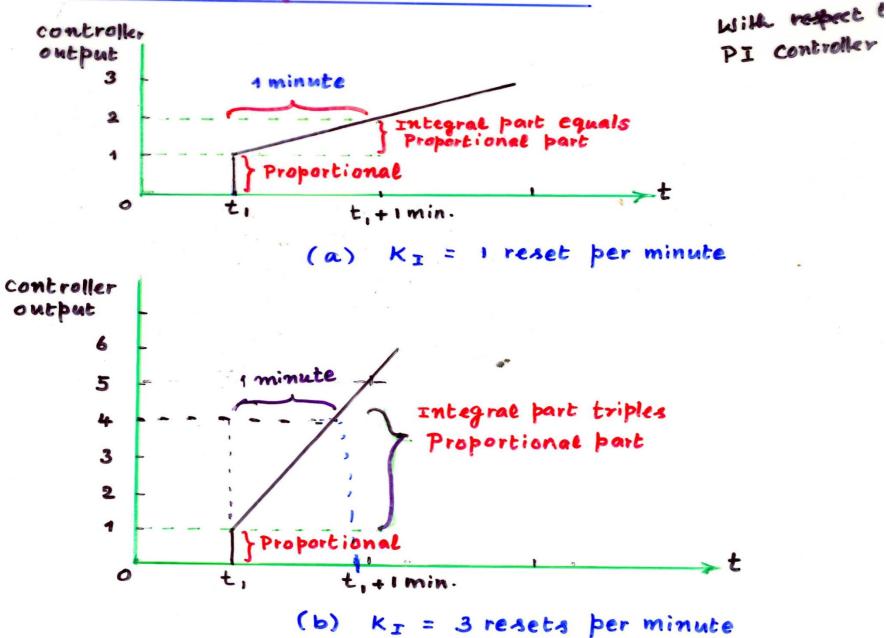
$$= \frac{k_p [A + K_z]}{3} = k_p \frac{(A/k_z) + 1}{3/k_z}$$

i.e., $T.F. = k_p \frac{[T_i A + 1]}{T_i A}$ where $T_i = \frac{1}{k_z} = R_i C_i \&$

$$k_p = \frac{R_2}{R_1}$$

Note: (i) Jhe Controller is normally specified in terms of T.F.
(ii) Jhe const. k_z will be given in terms of mesete/min.

Electrical Significance of KI:



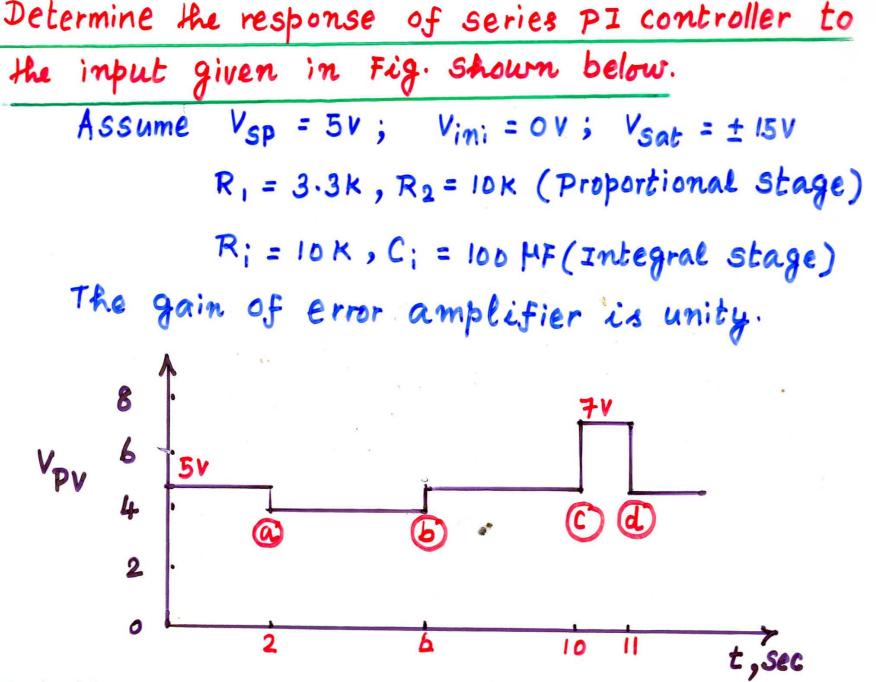
In Fig.a, at time ti, there is a step in error which causes the Proportional part of the controller to step up. Assuming that the error remains constant, the integral part of the controller will now cause the output to ramp up. The ramp rate is set by KI With a KI of I reset/min., the ramp will send the output up the same amount that the proportional part did. In Fig.b, the Integral part of the controller causes a ramp which triples the output produced by the Proportional controller. Jhis is caused by a KI of 3 resets/min.

Design a parallel PI controller to satisfy the
Transfer Function given below:
$\frac{V_0}{V_1} = \frac{1.58 \pm 0.2}{0.58}$
Solution:
Dividing both Nr. & Dr. by 0.5,
$T.F. = \frac{3s + 0.4}{s} \Rightarrow Kp = 3; K_I = 0.4$
$\left(\mathbf{T} \cdot \mathbf{F} = \frac{\mathbf{K}\mathbf{pS} + \mathbf{K}\mathbf{I}}{\mathbf{S}} \right)$
Recalling $K_p = \frac{R_f}{R_i} = 3$; $R_f = 3R_i$; 220k + 100 K pc
Selecting R; as IOOK, Rf = 300K (330K)
$K_{I} = \frac{1}{R;C_{i}}$; $\frac{1}{R;C_{i}} = 0.4$; Choose C; as 100 HF,
then $R_{i} = \frac{1}{0.4C_{i}} = 25 K (22K + 5 K pot)$

$$\frac{R_{comp1}}{X_{c}} = \frac{R_{f}}{2\pi fc_{i}} ||R_{i}| \simeq 75K ; R_{comp2} = R_{i}||X_{c}| where (66K+10K pot) X_{c} = \frac{1}{2\pi fc_{i}} = 31.85 \ r_{i}R_{comp2} = 25K ||32 \ r_{i}$$

$$\simeq 33 \ r_{i}$$

To design series PI controller for the above T.F.: Recall T.F. = $\frac{Kps + kpk_{I}}{s} = Kp \left[\frac{1 + \frac{1}{k_{I}}s}{\frac{1}{k_{P}}s} \right] = \frac{1.5s + 0.2}{0.5s}$ Dividing both Nr. & Dr. by 0.5, $T.F. = \frac{33+0.4}{3}$; i.e., Kp = 3, $K_I = \frac{0.4}{Kp} = 0.133$ $K_P = 3 \Rightarrow \frac{R_f}{R_i} = 3; R_f = 3R_i; R_i = 33K; R_f = 100K$ $K_{I} = 0.133 \Rightarrow \frac{1}{R;C_{i}} = 0.133; If C_{i} = 100 \text{ MF}, R_{i} = 77 \text{ K}$ (66 \text{ \text{ \text{Fot}}})



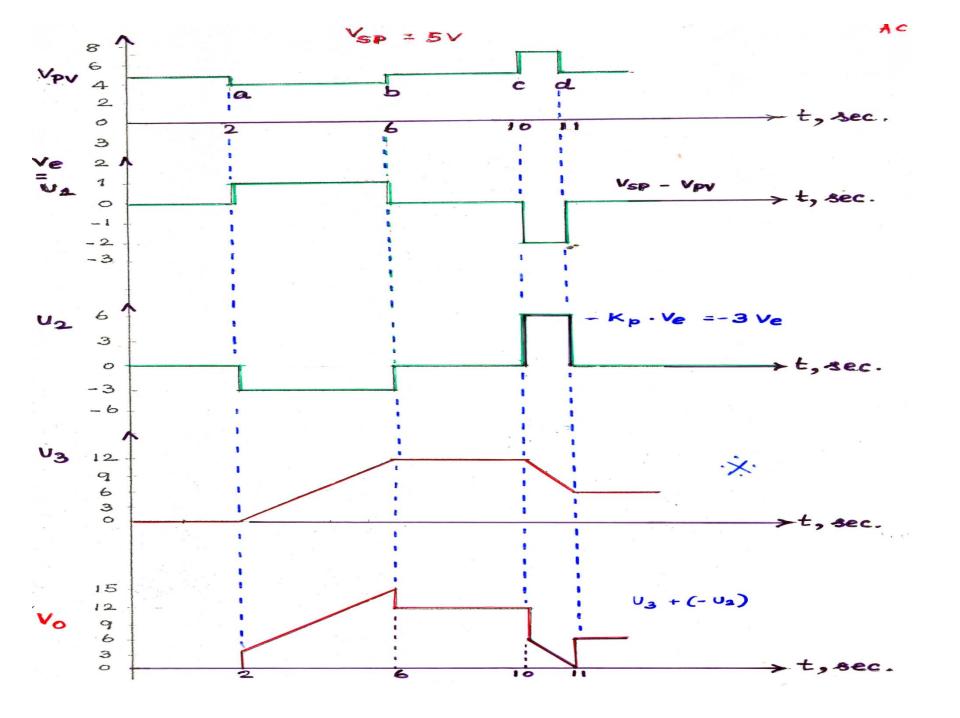
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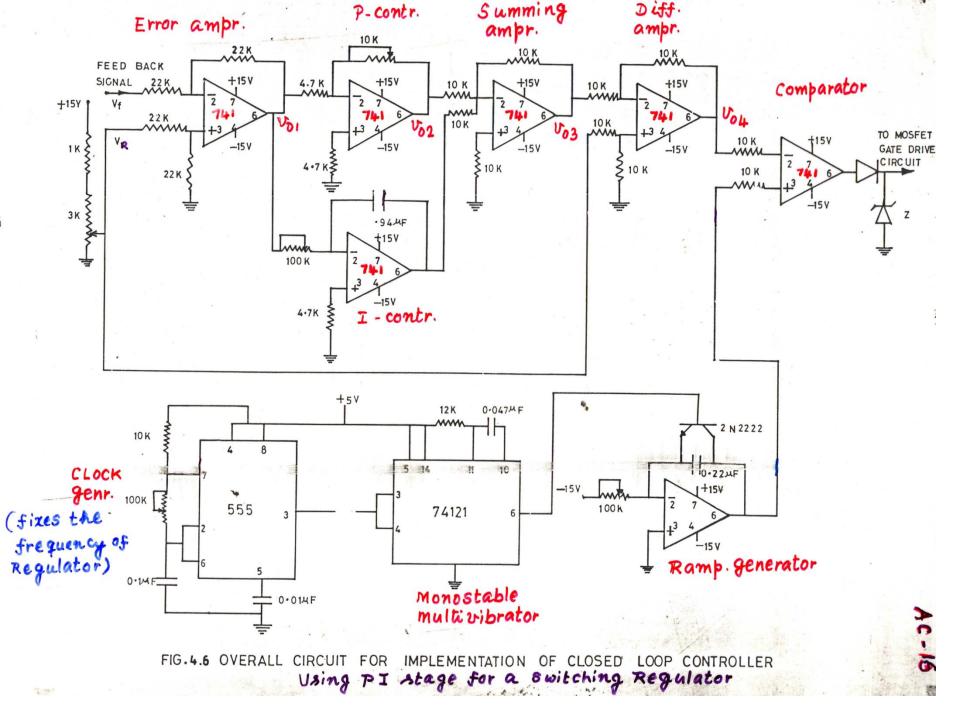
Solution :

Verror =
$$V_{SP} - V_{PV} = 5V - V_{PV}$$

The gain K_P of $U_2 = \frac{R_2}{R_1} = \frac{10K}{3.3K} = 3$.
 U_3 is actually a Ramp generator for a fixed imput,
with Rate = V/RC ; where
 $V = V_{error} K_P \& R_i = 10K$, $C_i = 100 \text{ MF}$
 \therefore Rate = $\frac{3Ve}{10K \times 100 \text{ MF}} = \frac{3Ve}{13ec}$.

Hence for the time $a - b: V_e = IV \Rightarrow V_3$ will ramp at 3V/s $b - c: V_e = ov \Rightarrow U_3$ will hold its o/p constant $c - d: V_e = -2v \Rightarrow U_3$ will ramp downward at 6V/s rate. The overall o/p is the point by point Summation of $U_3's$ output and the inversion of $U_2's$ output.





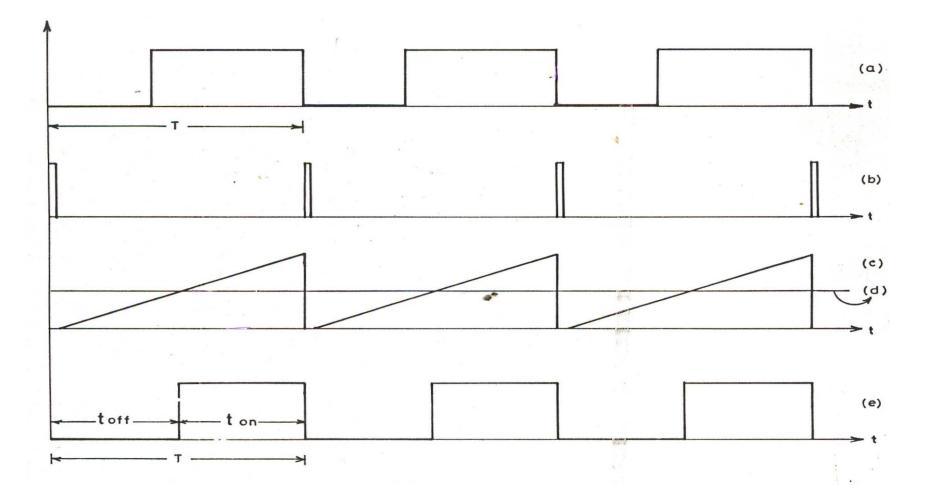


FIG.2.6 WAVEFORMS OF CLOSED LOOP CONTROLLER

- (a) OUTPUT. OF CLOCK GENERATOR
- (b) OUTPUT OF MONOSTABLE MULTIVIBRATOR
 - (c) OUTPUT OF RAMP GENERATOR
 - (d) OUTPUT OF PI CONTROLLER (Vot Vc)
 - (e) CHOPPER GATE DRIVE PJLSES

Operation of the closed Loop controller Case: Let Vin = 200V, $S = 0.5 \Rightarrow V_0 = 100V \&$ Vf = lov (say) Prop.gain = 1.5 Let Vdc required = 50V => VREF = 5V (say) Now Vol = (VREF - VF) = -5V $V_{02} = -(-5v) \times 1.5 = +7.5v$ V03 = -7.5V $V_{04} = (V_{Ref} - V_{03}) = 5v - (-7.5v) = 12.5v$ e., the control voltage = 12.5V => S will decrease

and hence the output will reduce from 1000

Caseii : Let Vin = 200V, $S = 0.5 \Rightarrow V_0 = 100V &$ Vf = lov (say) Prop. gain = 1.5 Let Vac required = 150V => VREF = 15V Now $V_{01} = (V_{Ref} - V_f) = 5V$ $v_{02} = -(+5v) \times 1.5 = -7.5v$ V03 = +7.5V $v_{04} = (v_{Ref} - v_{03}) = (15 v - 7.5 v) = 7.5 v$ i.e., the control voltage = 7.5V => S will increase and hence the output will increase from 100V.